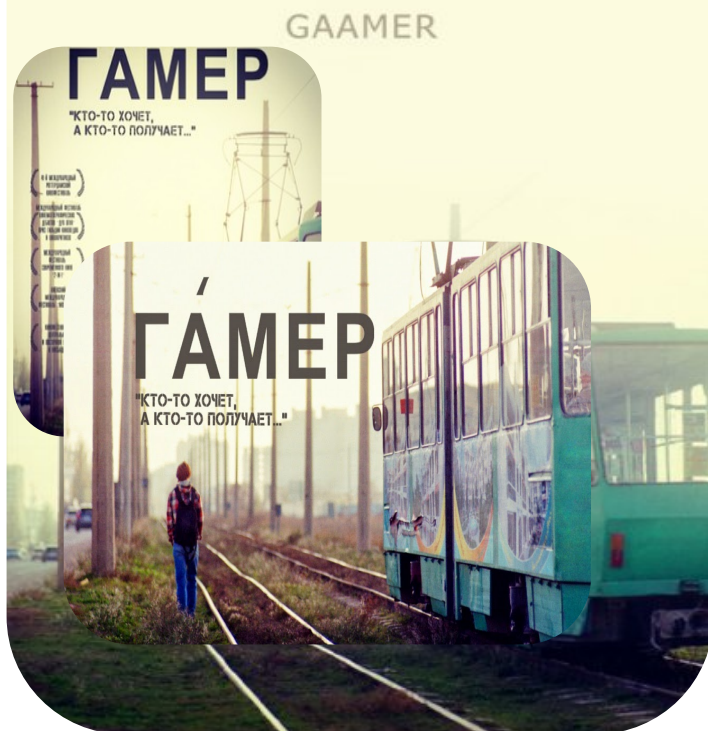


GAAMER



DIRECTEUR
OLEG SENTSOV
VERSION ORIGINAL
SOUS TITRE (VOST)
92 MIN. - DRAME



JEUDI, 2.10.14

SALLE DE PROJECTION
PALAIS DE L'EUROPE

A 17.00

GAAMER / ГАМЕР

A FILM BY OLEG SENTSOV

The protagonist of **Gaamer** is a young Ukrainian guy who spends most of his time playing video games. He is great at shooting enemies in Quake but not so successful in his real life, from which he tries but fails to escape. A very likeable docu-style film about the collapse of illusions and beginning of maturity. Made for 20,000 USD.

The boy's name is Alex, but in the world of gamers where he spends most of his time, he is known as Koss. The enormous amount of time he spends at the computer screen starts to pay off: in the games' clubs in his small Ukrainian village, he is the undisputed king of the shooting game Quake, admired by the 'noobs' - the younger and less experienced players he defeats digitally.

But there is also a different side. The endless games are getting in the way of his study at technical college, to the great dismay of his single mother. She sees her son growing up into a good-for-nothing, just like his absent father.

In a realistic style, filmed at a real game tournament with real gamers in the leading roles, debuting director Oleg Sentsov shows the rise of 'Koss'. Because Alex has plans: he's going to be the greatest and that will solve everything. Step-by-step, he approaches his goal: to be world champion. But will success bring him what he wants? And what if he doesn't win?

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